
YGGDRASIL MEETING MINUTES

DATE:25/09/12 TIME:14:00 - 14:45 VENUE: ROOM 315,
COMPUTER SCIENCE DEPARTMENT, UCT

Attendees

Prof. James Gain, Ryan Mazzolini, Richard Pieterse, Donovan Foster

TOPICS

Chapters due Friday 28 September

Richard – Finish design chapter

Donovan – Finish design chapter for leaf generation

Ryan – Finish programming work

Action Items	People Responsible	Deadline
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Complete section for hand-in at 17:00 latest	All	28 September
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Feedback on Outlines

- Include information on how your research question will be evaluated
- Include Future Works section
- Donovan – Fix research question, included future works and Thesis structure section
- Tips for literature synthesis: include a table of comparison, with as many figures as possible.
- Tips for experimental write-up: Include failure cases, important for science and therefore marks.

Action Items	People Responsible	Deadline
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Fix outlines	All	28 September
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Texture Mapping

It was decided to use a simplified version of the texture mapping chosen, relying on the existing subdivided triangles. The vector-flow method was decided to be out of scope.

Action Items	People Responsible	Deadline
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Complete Mapping	Ryan, Richard	1 October (or before testing)
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Rough version of finished interface

Including all parts of the project together.

This requires that texture mapping be completed, as well as the leaf placement code (on simple quads).

Action Items	People Responsible	Deadline
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Texture Mapping	Ryan, Richard	1 October
Leaf Placement Code	Richard, Donovan	

Student Testing

Recruiting to start week of 1 October.

Students to be paid R30 for participation

Member must collect Names, Student Numbers and Signatures for reimbursement

Ethics clearance has been given.

Action Items

People Responsible

Deadline

Complete posters and start
recruiting

All

1-7 October